

Contents:

Dragon (body, 2 wings and tail),
9 Coins, Dice, Sticker Sheet.

The Game in Brief:

Roll a number on the dice then pull the dragon's tongue **all the way out** that many times. If you do this without him snapping at you, you win a gold coin. If he **does** snap at you, you lose a coin. The first to collect three gold coins wins.

Starting a game:

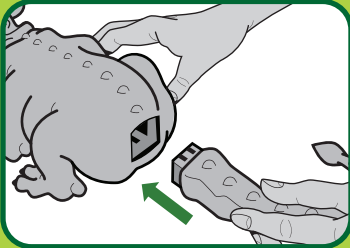
Hold the bottom jaw and push the head towards the body until the mouth opens and clicks into place as shown. Place the coins in a pile in the middle of the table.

Playing the game:

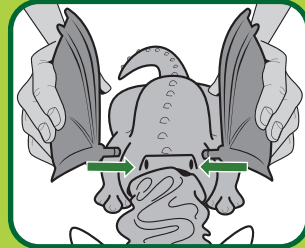
1. The youngest player goes first.
2. Turn the dragon to face you then roll the dice.
3. Firmly grip the dragon – there are dents to help you get hold of the dragon on his front and back legs. Now pull the Dragon's tongue **all the way out** the number of times shown on the dice.
4. If the Dragon **does not** snap out at you during these tongue pulls, you win a golden coin and then it is the next player's turn.
5. If the Dragon **does** snap out at you, you must put back one of the coins you have won onto the coin pile - if you have no coins you don't need to do anything. Now push the dragon's head back to into the starting position and it is the next player's turn.

Winning: The first player to collect three gold coins is the winner.

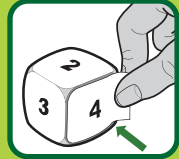
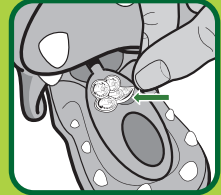
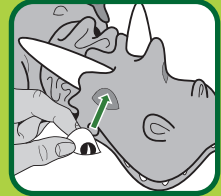
Tail assembly:



Wings assembly:



Apply Stickers as shown:



Starting the game:

